



# UGC-NET

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## MASS COMMUNICATION & JOURNALISM

**National Testing Agency (NTA)**

**PAPER – 2 || VOLUME – 3**



# **UGC NET PAPER – 2 (Mass Communication & Journalism)**

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# VIII

## UNIT

# ICT and Media

### ICT and media - definition, characteristics and role. Effect of computer mediated communication. Impact of ICT on mass media. Digitisation.

Information and Communication Technology (ICT) has **transformed mass media**, enabling faster communication, interactive content, and global connectivity.

This section explores **the definition, characteristics, and role of ICT in the media landscape**.

#### I. Definition of ICT and Media

- What is ICT?
- ICT (Information and Communication Technology) refers to the integration of digital technologies (internet, mobile, AI, cloud computing) with traditional communication tools (radio, TV, print media) for effective information dissemination.
- What is ICT in Media?
- ICT in Media = The use of digital technologies for content creation, distribution, and interaction across mass media platforms like TV, radio, newspapers, and the internet.
- **Example:** Live streaming of news on YouTube, digital newspapers, AI-powered journalism, and OTT platforms like Netflix.

#### II. Characteristics of ICT in Media

What makes ICT in media unique?

| Characteristic                      | Explanation   | Example                                      |
|-------------------------------------|---|--|
| Interactivity                       | Two-way communication between media & users         | Social media, live polling in news shows     |
| Global Reach                        | Instant worldwide content distribution              | Streaming platforms, YouTube                 |
| Multimedia Integration              | Combination of text, audio, video, and animation    | Digital newspapers with embedded videos      |
| Automation & AI Integration         | AI-generated content & personalized recommendations | Google News, ChatGPT news summaries          |
| Real-Time Communication             | Instant news updates & live coverage                | Twitter trends, Facebook Live                |
| Data-Driven Content Personalization | AI suggests content based on user behavior          | Netflix, Spotify recommendations             |
| Cloud-Based Media Storage           | Digital archives & remote access to media           | Google Drive for newsrooms, AI cloud editing |

- **Example:** YouTube's AI suggests videos based on past user behavior, demonstrating interactivity & personalization.

#### III. Role of ICT in Media

How has ICT changed media production, distribution, and consumption?

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## 1. ICT in News & Journalism

- AI-powered news generation (automated journalism).
- Live broadcasting via social media (Twitter, YouTube Live).
- Digital fact-checking tools to combat fake news.
- Example: Bloomberg uses AI-powered news-writing algorithms to generate financial reports.

## 2. ICT in Broadcasting (TV & Radio)

- Smart TVs & on-demand content (Netflix, Amazon Prime).
- FM radio streaming via mobile apps.
- AI-powered automated radio presenters (China's AI news anchors).
- Example: Radio stations like BBC stream live content globally through mobile apps.

## 3. ICT in Advertising & Marketing

- AI-driven ad targeting based on user behavior.
- Programmatic advertising automates digital ad buying.
- Interactive social media ads & influencer marketing.
- Example: Facebook Ads use AI to target audiences based on search history & interests.

## 4. ICT in Film & Entertainment

- AI-powered scriptwriting & video editing.
- Cloud-based movie production & VFX editing.
- OTT platforms with AI-curated recommendations.
- Example: Netflix's AI predicts user preferences & suggests personalized content.

## 5. ICT in Digital Publishing & E-Media

- E-books, digital magazines, and mobile journalism.
- AI-generated news summaries & chatbots.
- Blockchain-based digital content ownership (NFT journalism).
- Example: Google's AI-powered "News Showcase" curates personalized articles for users.

## IV. Summary Table: Traditional Media vs. ICT-Driven Media

| Aspect               | Traditional Media               | ICT-Driven Media                            |
|----------------------|---------------------------------|---|
| Content Distribution | Print, TV, radio                | Digital platforms, OTT, social media        |
| Interactivity        | One-way communication           | Two-way engagement                          |
| News Production      | Manual reporting                | AI-generated news & automated journalism    |
| Advertising          | Print & TV ads                  | AI-based ad targeting, influencer marketing |
| Consumption          | Fixed TV schedules & newspapers | On-demand, mobile-first content             |

- **Future: AI & blockchain will further revolutionize media management, ensuring authenticity & automation.**

## V. Conclusion: The Growing Importance of ICT in Media

- ICT has transformed media into a real-time, interactive, and global industry.
- AI, cloud storage, and mobile-first strategies will drive future media trends.
- Personalization & automation will define media content strategies moving forward.

## Effect of Computer-Mediated Communication (CMC) on Media & Society

Computer-Mediated Communication (CMC) refers to **human communication through digital technologies such as emails, social media, instant messaging, and virtual interactions.**

This section explores **CMC's role in media, its impact on journalism, digital conversations, and media ethics.**

## I. What is Computer-Mediated Communication (CMC)?

CMC = Communication that takes place through computers, the internet, and digital networks instead of face-to-face interactions.

### Types of CMC:

| Type                                | Description                     | Example                                      |
|-------------------------------------|---------------------------------|--|
| <b>Synchronous CMC</b>              | Real-time digital communication | Video calls, live chats, Zoom meetings       |
| <b>Asynchronous CMC</b>             | Delayed response communication  | Emails, forum discussions, recorded lectures |
| <b>Text-Based CMC</b>               | Communication via text          | WhatsApp, Twitter, blogs                     |
| <b>Visual &amp; Audio-Based CMC</b> | Multimedia-driven communication | YouTube videos, podcasts, virtual reality    |

- **Example: Facebook Messenger allows both text-based (asynchronous) and video (synchronous) communication.**

## II. Characteristics of CMC in Media

How does CMC differ from traditional communication?

### Key Features of CMC:

| Characteristic                              | Impact on Media                           | Example  |
|---|---|--|
| <b>Speed &amp; Accessibility</b>            | Instant news updates, 24/7 communication  | WhatsApp news alerts, Twitter threads          |
| <b>Interactivity &amp; Engagement</b>       | Direct audience participation in news     | Live Q&A, YouTube comments                     |
| <b>Anonymity &amp; Identity Flexibility</b> | Pseudonymous participation in discussions | Reddit, Twitter handle anonymity               |
| <b>Global Reach &amp; Connectivity</b>      | News & content accessible worldwide       | Social media virality, cross-border journalism |
| <b>Archiving &amp; Storage</b>              | Content is permanently available online   | Cloud-based journalism, YouTube archives       |

- **Example: Live-streamed debates on Instagram allow real-time audience participation, unlike traditional TV news.**

## III. Effects of CMC on Journalism & Digital Media

CMC has changed how news is reported, shared, and consumed.

### 1. CMC in Digital Journalism

- Faster news delivery through live blogs & social media.
- AI-powered automated journalism for real-time updates.
- Crowdsourced news via citizen journalism (Twitter trends, Reddit news).
- **Example: BBC uses AI chatbots to summarize breaking news on WhatsApp.**

### 2. CMC in Social Media & Political Communication

- Direct political messaging via Twitter & Facebook.
- Digital activism & viral movements (#MeToo, #BlackLivesMatter).
- AI-driven election campaigns & political micro-targeting.
- **Example: Twitter played a key role in the Arab Spring protests by mobilizing activists globally.**

### 3. CMC in Education & E-Learning

- Online journalism courses & virtual newsrooms.
- Webinars & Zoom lectures replacing traditional classrooms.
- AI-powered language translation for cross-border learning.
- **Example: Harvard's digital journalism course is accessible to global students via MOOCs.**

#### 4. CMC in Fake News & Ethical Challenges

- Rise of deepfakes & AI-generated misinformation.
- Manipulated news & propaganda in digital spaces.
- Digital privacy concerns & ethical journalism issues.
- **Example: Fake deepfake videos of political leaders create misinformation in elections.**

#### IV. Positive & Negative Impacts of CMC on Society

CMC has both revolutionary benefits and potential risks.

##### 1. Positive Impacts of CMC on Media & Society

| Advantage                              | Effect                                  | Example                                     |
|--|---|---|
| Increased Media Accessibility          | Instant, 24/7 global news               | Online newspapers & social media updates    |
| Stronger Audience Engagement           | Direct interaction with journalists     | Twitter Q&A, YouTube comments               |
| More Democratic Information Flow       | Citizen journalism & open debates       | Reddit news discussions, Wikileaks          |
| Cost-Effective Content Creation        | AI-generated videos & automated editing | Canva AI, Adobe Firefly for media graphics  |
| Enhanced Archiving & Digital Libraries | Historical media preservation           | YouTube documentaries, Google News archives |

- **Example: Live-streamed court proceedings make legal discussions more accessible to the public.**

##### 2. Negative Impacts of CMC on Media & Society

| Disadvantage                   | Effect  | Example                                    |
|--------------------------------|---|--|
| Fake News & Disinformation     | Misinformation spreads faster than facts        | WhatsApp fake forwards, deepfakes          |
| Trolling & Cyberbullying       | Online harassment of journalists & influencers  | Twitter hate speech, social media abuse    |
| Echo Chambers & Polarization   | AI algorithms reinforce existing biases         | Facebook's political filter bubbles        |
| Privacy & Data Security Issues | AI-driven content tracking & surveillance       | Targeted political ads using personal data |
| Mental Health Concerns         | Social media addiction & misinformation anxiety | Doomscrolling on Twitter, Instagram FOMO   |

- **Example: YouTube's algorithm can push users into radical political content via suggested videos.**

#### V. Summary Table: Traditional vs. CMC-Driven Media Communication

| Aspect                      | Traditional Media                | CMC-Driven Media                         |
|-----------------------------|----------------------------------|--|
| Content Delivery            | Print, TV, radio                 | Digital, social media, AI-powered news   |
| Interactivity               | Passive audience                 | Two-way engagement                       |
| Speed                       | Scheduled broadcasts             | Instant, real-time updates               |
| Cost                        | Expensive to produce             | Low-cost content creation                |
| Credibility & Fact-Checking | Professional editorial standards | User-generated, often unverified content |

- **Future: AI-based media fact-checking & blockchain authentication will help combat misinformation.**

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## VI. Conclusion: The Future of CMC in Media

- CMC has made media communication instant, interactive, and global.
- Social media & AI are driving audience engagement in real-time news.
- Challenges like fake news, privacy breaches, and digital addiction need stricter regulations.

### Impact of ICT on Mass Media – How Digital Transformation is Changing News, TV & Entertainment

The integration of Information and Communication Technology (ICT) in mass media has revolutionized news reporting, television, film, and advertising.

This section explores how ICT has reshaped mass media, leading to real-time news, AI-driven content creation, and digital audience engagement.

#### I. How ICT Has Transformed Mass Media

**ICT has influenced mass media in five major ways:**

##### 1. Speed & Instant Communication

- Live news updates through social media & AI-generated journalism.
- Breaking news reaches audiences instantly via Twitter, WhatsApp, YouTube.
- Real-time crisis reporting (wars, natural disasters) through citizen journalism.
- Example: The Russia-Ukraine war updates were live-streamed on Twitter & Telegram, replacing traditional news channels.

##### 2. Personalization & AI-Driven Content

- Algorithms curate news based on user preferences.
- AI-powered recommendations on YouTube, Netflix, Spotify.
- Automated news articles using AI (Bloomberg, Reuters AI-written reports).
- Example: Google News customizes news feeds based on reading history.

##### 3. Digital & On-Demand Media Consumption

- OTT platforms replacing traditional cable TV.
- Podcasts & audiobooks replacing radio.
- YouTube & Instagram replacing newspapers for younger audiences.
- Example: Netflix & Disney+ Hotstar allow on-demand streaming, eliminating fixed TV schedules.

##### 4. Social Media's Role in News & Entertainment

- Facebook, Twitter, Instagram are now major news sources.
- Journalists use social media for breaking news updates.
- Crowdsourced journalism allows real-time citizen reporting.
- Example: Elon Musk's tweets about Tesla influence stock market trends instantly.

##### 5. Digital Monetization of Media

- Google Ads, Facebook Ads, influencer marketing generate revenue.
- Subscription-based news (The Hindu, NYT paywalls).
- NFT-based media ownership in digital art & journalism.
- Example: The New York Times has over 9 million digital subscribers, earning more from online readers than print.

#### II. ICT in News & Journalism – The Rise of Digital Newsrooms

**How has ICT changed news reporting?**

**Key Transformations in Journalism:**

| Aspect            | Pre-ICT (Traditional Media)    | Post-ICT (Digital Media)                   |
|-------------------|--------------------------------|--|
| News Production   | Print newspapers, TV bulletins | AI-generated reports, social media updates |
| News Distribution | Fixed print schedules          | 24/7 digital news websites                 |
| News Consumption  | Physical newspapers, TV        | Mobile-first digital news apps             |
| Fact-Checking     | Manual verification            | AI-powered fake news detection             |

- Example: Reuters uses AI to generate financial & sports reports within seconds.



### ICT's Impact on Newsrooms:

- AI writes news articles & headlines (The Guardian uses AI for short reports).
- Mobile journalism (MoJo) allows live video reporting from smartphones.
- Blockchain ensures news authenticity & prevents fake news.
- **Future Trend: AI-based journalism will automate 50% of news articles by 2030.**

### III. ICT in Television & OTT – The Digital Shift

Traditional TV is declining as digital OTT (Over-The-Top) platforms dominate.

#### Major Changes in TV Broadcasting Due to ICT:

| Traditional TV               | ICT-Driven Digital Media                   |
|------------------------------|--|
| Fixed schedules, cable-based | On-demand, AI-personalized streaming       |
| Limited regional content     | Vernacular OTT platforms (Hoichoi, SunNXT) |
| One-way passive viewing      | Interactive & personalized content         |

- **Example: OTT platforms like Amazon Prime use AI to suggest content based on viewing history.**

#### ICT's Impact on TV & OTT:

- Smart TVs with built-in AI-driven recommendations.
- AI-generated subtitles & dubbing for regional content.
- Virtual reality (VR) entertainment experiences.
- **Future Trend: Metaverse-based TV & immersive AR/VR storytelling.**

### IV. ICT in Film & Entertainment – AI in Content Creation

The film industry has adopted AI & ICT for enhanced storytelling, editing & marketing.

#### How ICT is Transforming Film Production:

| Aspect        | Traditional Film Production | ICT-Driven Film Production              |
|---------------|-----------------------------|---|
| Scriptwriting | Manual screenwriting        | AI-generated scripts (GPT-4 for movies) |
| Editing & VFX | Manual CGI & editing        | AI-powered VFX & deepfake technology    |
| Distribution  | Theaters, DVDs              | Streaming & digital movie premieres     |
| Marketing     | TV ads, posters             | AI-based trailers, TikTok promotions    |

- **Example: Hollywood's The Lion King (2019) used AI for realistic CGI animal animation.**

#### ICT's Impact on Filmmaking:

- AI-based video editing (Adobe Sensei automates editing).
- Deepfake actors replacing human actors.
- Blockchain-backed digital film rights.
- **Future Trend: AI-generated virtual actors & metaverse-based cinema experiences.**

### V. Challenges of ICT in Mass Media

Despite benefits, ICT in media faces serious challenges.

| Challenge              | Impact                                    | Solution  |
|------------------------|---|---|
| Fake News & Deepfakes  | Misinformation & AI-generated fake videos | AI-driven fact-checking tools                   |
| Data Privacy Concerns  | AI tracking user behavior for ads         | Stronger digital privacy laws                   |
| Job Loss in Journalism | AI replacing human journalists            | Upskilling journalists in AI tools              |
| Digital Divide         | Unequal access to ICT in rural areas      | Government initiatives for internet penetration |
| Subscription Fatigue   | Too many paid OTT platforms               | Bundled subscription models                     |

- **Example: Facebook's AI fact-checking tool detects and removes false news articles.**

## VI. Summary Table: Traditional vs. ICT-Driven Mass Media

| Aspect         | Traditional Media      | ICT-Driven Digital Media                   |
|----------------|------------------------|--|
| News Reporting | Print & TV             | AI-generated reports, social media updates |
| TV Consumption | Fixed schedules        | On-demand streaming (Netflix, Hotstar)     |
| Film Industry  | Theatrical releases    | AI-powered scriptwriting, CGI editing      |
| Advertising    | Print & TV commercials | AI-driven programmatic ads                 |

- **Future: AI-powered storytelling, blockchain-based news authentication, and metaverse journalism.**

## VII. Conclusion: The Future of ICT in Mass Media

- AI will automate journalism, film production & digital advertising.
- OTT & social media will dominate mass media consumption.
- Blockchain & AI will regulate misinformation & media ethics.

### Digitization in Media – The Shift from Print to Digital & the Future of Media Storage

Digitization has transformed how media is created, stored, distributed, and consumed. The move from print to digital platforms has accelerated due to internet penetration, AI-driven content, and mobile-first media consumption.

This section explores the impact of digitization on newspapers, television, radio, films, and the future of digital media storage.

#### I. What is Digitization in Media?

**Digitization in Media = Converting traditional media content (print, TV, film, radio) into digital formats for online consumption.**

##### Key Aspects of Media Digitization:

- E-papers & digital news platforms replacing physical newspapers.
- OTT & on-demand streaming replacing traditional TV.
- Podcasts & audiobooks replacing radio broadcasts.
- Cloud storage replacing physical archives & CDs/DVDs.
- AI-driven automated journalism & content curation.
- Example: The Hindu e-paper allows readers to access digital editions on mobile apps instead of buying physical newspapers.

#### II. The Shift from Print to Digital Media

**Traditional print media is declining as digital platforms gain dominance.**

##### Key Changes Due to Digitization:

| Aspect           | Print Media (Before Digitization)  | Digital Media (After Digitization)            |
|------------------|------------------------------------|---|
| News Consumption | Physical newspapers                | E-papers, news apps, blogs                    |
| Revenue Model    | Ad-based, print subscriptions      | Digital ads, paywalls, AI-driven ad targeting |
| Content Updates  | Fixed print schedule               | Real-time updates 24/7                        |
| Interactivity    | One-way communication              | User comments, social media debates           |
| Production Costs | High printing & distribution costs | Lower cost, cloud-based storage               |

- **Example: New York Times generates more revenue from digital subscriptions than from print circulation.**

### Major Factors Driving Print-to-Digital Shift:

1. Mobile-first news consumption (news apps, Twitter updates).
  2. Decline in newspaper sales & rising printing costs.
  3. AI-curated personalized news recommendations.
  4. Global push towards environmental sustainability (paperless media).
- **Future: Most newspapers will fully transition to digital-only platforms by 2030.**

### III. Digitization in Television & OTT Platforms

Traditional TV broadcasting is losing viewers to OTT (Over-The-Top) streaming services.

#### Major Changes in TV Due to Digitization:

| Traditional TV                       | Digital TV & OTT                        |
|--------------------------------------|---|
| Cable & satellite-based broadcasting | Internet-based on-demand streaming      |
| Fixed schedules                      | Anytime, anywhere access                |
| Limited regional content             | Multilingual AI-powered dubbing         |
| Passive viewing                      | Interactive & AI-driven recommendations |

- **Example: Disney+ Hotstar's AI suggests content based on viewing habits, increasing engagement.**

#### Impact of Digitization on TV Industry:

- Smart TVs with internet-based streaming.
- AI-powered subtitle & dubbing services for regional accessibility.
- Live TV shifting to digital streaming platforms (YouTube Live, JioTV).
- **Future: More viewers will cut cable TV subscriptions in favor of OTT-based content.**

### IV. Digitization in Radio & Podcasts

Traditional radio is declining as digital audio formats like podcasts & AI-driven audio news gain popularity.

#### Key Shifts in Radio Due to Digitization:

| Traditional Radio        | Digital Radio & Podcasts                     |
|--------------------------|--|
| AM/FM frequency-based    | Internet & app-based streaming               |
| Fixed program schedules  | On-demand listening                          |
| One-way communication    | Interactive, voice-assisted AI news          |
| Limited regional content | Global access & personalized recommendations |

- **Example: Spotify & Apple Podcasts have replaced FM radio as the primary platform for news & talk shows.**

#### New Trends in Digital Audio Content:

1. AI-generated voice news & text-to-speech articles.
  2. On-demand podcast listening vs. live radio.
  3. Voice-controlled media (Alexa, Google Assistant).
- **Future: AI-powered personalized news briefings will replace traditional radio broadcasts.**

### V. The Future of Digital Media Storage & Cloud Computing

Cloud computing has replaced physical media storage (DVDs, newspapers, printed archives).

#### How Digital Storage Has Evolved:

| Traditional Storage            | Modern Digital Storage                   |
|--------------------------------|--|
| Printed newspapers & magazines | E-papers, PDFs, digital news archives    |
| CDs, DVDs, & Blu-ray           | Cloud-based streaming (Netflix, Spotify) |
| Physical newsroom archives     | AI-powered searchable digital databases  |

- **Example: BBC & The Times of India have digitized their entire historical news archives, making them accessible online.**

### Advantages of Cloud-Based Media Storage:

- Faster access to global media archives.
- Lower costs for content creators & journalists.
- AI-powered search & automated metadata tagging.
- Blockchain-based authentication for copyright protection.
- **Future Trend: Decentralized blockchain media storage will prevent content manipulation & piracy.**

### VI. Challenges of Digitization in Media

Despite benefits, digitization presents challenges for media companies.

| Challenge                             | Impact on Media                               | Solution                                      |
|---------------------------------------|---|---|
| <b>Fake News &amp; Misinformation</b> | AI-generated deepfakes & manipulated news     | AI-driven fact-checking tools                 |
| <b>Decline in Print Revenue</b>       | Newspapers shutting down due to falling sales | Hybrid print + digital subscription models    |
| <b>Digital Divide</b>                 | Unequal access to digital platforms           | Government policies for rural internet access |
| <b>Subscription Fatigue</b>           | Too many paid content services                | Bundled digital subscription plans            |

- **Example: AI-based deepfake videos can spread political misinformation, leading to ethical concerns.**

### VII. Summary Table: Pre-Digitization vs. Post-Digitization Media

| Aspect                   | Pre-Digitization (Print, Traditional TV & Radio) | Post-Digitization (Digital, OTT, AI-Based Media) |
|--------------------------|--|--|
| <b>News Delivery</b>     | Fixed print schedules                            | Real-time AI-generated news                      |
| <b>TV Viewing</b>        | Cable-based, scheduled programs                  | On-demand streaming (OTT)                        |
| <b>Radio Consumption</b> | FM/AM-based                                      | Podcasts & AI-driven audio news                  |
| <b>Content Storage</b>   | Physical archives                                | Cloud-based, blockchain-protected data           |

- **Future: AI-powered journalism, cloud-based newsrooms, and metaverse-based interactive media will define the next decade.**

### VIII. Conclusion: The Digital-First Future of Media

- Traditional media (print, TV, radio) is being replaced by digital-first platforms.
- AI-driven automation & blockchain-backed storage will enhance media credibility.
- Hybrid monetization models (ads + subscriptions + AI-driven content curation) will dominate.

### The Future of ICT in Media – AI, Blockchain, VR, and the Next Generation of Digital Journalism

The future of Information and Communication Technology (ICT) in media will be driven by Artificial Intelligence (AI), Blockchain, Augmented & Virtual Reality (AR/VR), and advanced data analytics.

This section explores how these technologies will shape journalism, entertainment, advertising, and audience engagement in the next decade.

#### I. AI & Automation in the Future of Media

AI is already transforming news production, advertising, and content personalization.

##### AI's Role in Future Media:

| AI Technology                 | Impact on Media                               | Example                                  |
|-------------------------------|---|--|
| <b>AI-Generated News</b>      | Automated journalism & real-time news updates | Bloomberg's AI-written financial reports |
| <b>AI-Based Video Editing</b> | Auto-generates professional edits in seconds  | Adobe Premiere AI, Runway ML             |

|                                  |  |                                   |
|----------------------------------|--|-----------------------------------|
| <b>AI-Powered Advertising</b>    | AI analyzes user data for personalized ads         | Google Ads, Facebook AI targeting |
| <b>Deepfake &amp; AI Anchors</b> | AI-generated TV presenters replacing human anchors | China's AI news anchor            |
| <b>AI Fact-Checking</b>          | Detects fake news & misinformation                 | Google's AI-powered fact-checking |

- **Future Trend: AI will generate over 50% of global news articles by 2035, minimizing human intervention in journalism.**

## II. Blockchain & Web3 in Media – The Next Digital Revolution

**Blockchain will decentralize media, ensuring transparency, security, and fair monetization.**

**How Blockchain Will Shape Media Management:**

| Technology                                 | Impact on Media  | Example                             |
|--|--|-------------------------------------|
| <b>NFT-Based Media Ownership</b>           | Digital content will have verifiable ownership & resale rights | Amitabh Bachchan's NFT collectibles |
| <b>Decentralized Streaming Platforms</b>   | Reduces dependency on corporate-owned OTT platforms            | DTube (Web3 YouTube alternative)    |
| <b>Smart Contracts for Royalties</b>       | Ensures fair payments to content creators                      | Blockchain-based music streaming    |
| <b>Fake News Prevention via Blockchain</b> | Tracks media authenticity                                      | IBM's AI-powered news verification  |
| <b>Web3-Based Social Media</b>             | Direct earnings for content creators, no central control       | Lens Protocol (Web3 social media)   |

- **Future Trend: Blockchain will prevent fake news manipulation and establish creator-owned content economies.**

## III. Augmented & Virtual Reality (AR/VR) in Media

**AR/VR will create immersive storytelling experiences in journalism, films, and advertising.**

**Impact of AR/VR in Different Media Sectors:**

| Sector                             | Future AR/VR Innovation                        | Example                        |
|------------------------------------|--|--------------------------------|
| <b>News &amp; Journalism</b>       | 360° immersive storytelling, VR newsrooms      | BBC's VR war reporting         |
| <b>Films &amp; Entertainment</b>   | AI-generated actors, metaverse movie premieres | Disney's VR-based storytelling |
| <b>Advertising &amp; Marketing</b> | AR-powered virtual product trials              | IKEA's AR furniture app        |
| <b>Social Media &amp; Gaming</b>   | AI-driven interactive virtual spaces           | Meta's Horizon Worlds          |

- **Future Trend: News reporting will shift to metaverse-based journalism, allowing users to "experience" stories in virtual reality.**

## IV. Data Analytics & IoT in Media Personalization

**The future of media will be driven by AI-based audience tracking and smart data analytics.**

**Upcoming Data-Driven Trends in Media:**

| Technology                                | Impact on Media   | Example                           |
|---|---|-----------------------------------|
| <b>AI-Powered Content Recommendations</b> | AI suggests highly relevant news & videos                     | Netflix, YouTube algorithms       |
| <b>IoT-Enabled Media Consumption</b>      | Smart TVs, wearables & voice assistants will drive engagement | Amazon Alexa reading digital news |

|  |   |  |
|--|---|--|
| <b>Big Data in Journalism</b>                | AI will analyze massive data sets for investigative reporting | The Guardian's AI-driven news insights |
| <b>Predictive Audience Behavior Analysis</b> | AI predicts future media trends & news virality               | TikTok's AI-powered "For You" page     |

- **Future Trend: AI will predict viral trends before they happen, shaping real-time news & marketing strategies.**

## V. Challenges in the Future of ICT & Media

While ICT is driving innovation, it also raises ethical, legal, and security concerns.

**Key Challenges in the Future of Media:**

| Challenge                                      | Impact  | Solution                              |
|--|---|---------------------------------------|
| <b>Deepfake &amp; AI Misinformation</b>        | Fake videos & news can manipulate public opinion        | AI-powered verification tools         |
| <b>Digital Privacy &amp; Data Exploitation</b> | AI ad tracking raises ethical concerns                  | Stronger data protection laws         |
| <b>Subscription Fatigue</b>                    | Too many paid media platforms, leading to cancellations | AI-driven bundled media subscriptions |
| <b>Cybersecurity Threats in Media Storage</b>  | Risk of data hacking & digital piracy                   | Blockchain-based content security     |
| <b>AI Bias in News &amp; Advertising</b>       | Algorithm-driven media can reinforce social biases      | Ethical AI development in journalism  |

- **Example: Facebook's AI was criticized for promoting fake news, leading to stricter content moderation policies.**

## VI. Summary Table: Traditional vs. Future ICT-Driven Media

| Aspect                   | Traditional Media         | Future ICT-Driven Media                |
|--------------------------|---------------------------|--|
| <b>News Production</b>   | Human journalists         | AI-generated articles                  |
| <b>Advertising</b>       | Print & TV ads            | AI-powered programmatic advertising    |
| <b>Content Ownership</b> | Corporate-controlled      | Blockchain-based decentralized content |
| <b>User Interaction</b>  | One-way communication     | Immersive VR experiences               |
| <b>Monetization</b>      | Subscription & ad revenue | NFT-based digital assets               |

- **Future: AI-powered journalism, blockchain-authenticated content, and immersive AR/VR storytelling will dominate the media landscape.**

## VII. Conclusion: The Future of ICT in Media

- AI will automate journalism, advertising, and digital content creation.
- Blockchain will decentralize content ownership and prevent misinformation.
- AR/VR will redefine storytelling, making media experiences more immersive.
- Smart data analytics will enable hyper-personalized content delivery.

## Social Networking

### Social Networking – Definition, Characteristics & Evolution

Social networking has **transformed global communication, media, and business**. It enables **instant interaction, content sharing, and digital marketing** on platforms like Facebook, Twitter, Instagram, LinkedIn, and TikTok.

This section explores **the definition, characteristics, evolution, and impact of social networking**.



## I. What is Social Networking?

**Social Networking = The use of digital platforms to connect, communicate, and share content with individuals or groups worldwide.**

### Key Features of Social Networking:

- **User-Generated Content** – Users create and share posts, videos, and messages.
- **Instant & Global Connectivity** – Connects people worldwide in real-time.
- **Interactivity & Engagement** – Likes, comments, shares, and direct messaging.
- **Algorithm-Driven Personalization** – AI tailors content based on user behavior.
- **Multi-Purpose Functionality** – Used for socializing, business, news, education, and activism.
- **Example: LinkedIn is used for professional networking, while Instagram is focused on visual content.**

## II. Evolution of Social Networking – From Web 1.0 to Web 3.0

**Social networking has evolved from basic forums to AI-powered, blockchain-integrated platforms.**

### Stages of Social Networking Evolution:

| Phase                                | Features   | Examples   |
|--------------------------------------|--|--|
| <b>Web 1.0 (1990s – Early 2000s)</b> | Static websites, limited user interaction                                    | Yahoo Groups, Orkut                                  |
| <b>Web 2.0 (Mid-2000s – Present)</b> | Interactive, user-generated content, real-time updates                       | Facebook, Twitter, Instagram                         |
| <b>Web 3.0 (Emerging Future)</b>     | AI-driven personalization, blockchain-powered privacy, metaverse integration | Decentralized social media (Mastodon, Lens Protocol) |

- **Future Trend: Metaverse-based social platforms will enable immersive virtual networking.**

## III. Types of Social Networking Platforms

**Different social networking sites serve various purposes.**

### Major Types of Social Networks:

| Category                              | Purpose                                  | Examples                     |
|---------------------------------------|--|------------------------------|
| <b>General Social Media</b>           | Connecting with friends, sharing updates | Facebook, Instagram, Twitter |
| <b>Professional Networking</b>        | Business connections, job search         | LinkedIn, Xing               |
| <b>Content Creation &amp; Sharing</b> | Short-form videos, images, blogs         | YouTube, TikTok, Snapchat    |
| <b>Interest-Based Communities</b>     | Forums, knowledge sharing                | Reddit, Quora, Discord       |
| <b>Decentralized Social Networks</b>  | Web3-based, privacy-focused platforms    | Mastodon, Lens Protocol      |

- **Example: Reddit is a discussion-based platform, while TikTok is short-video focused.**

## IV. Benefits & Challenges of Social Networking

**While social networking offers numerous advantages, it also poses challenges.**

### Advantages of Social Networking:

| Benefit                                    | Impact                                 |
|--|--|
| <b>Global Connectivity</b>                 | Instant communication across borders   |
| <b>News &amp; Information Sharing</b>      | Real-time updates, digital journalism  |
| <b>Marketing &amp; Brand Awareness</b>     | Businesses use targeted ads for sales  |
| <b>Online Activism &amp; Social Change</b> | Digital movements like #MeToo, #BLM    |
| <b>Learning &amp; Skill Development</b>    | Free courses, webinars, and e-learning |

- **Example: During the COVID-19 pandemic, social media helped spread crucial health updates worldwide.**

## Challenges of Social Networking:

| Issue                                  | Impact                                |
|--|---------------------------------------|
| Fake News & Misinformation             | AI-driven deepfakes mislead audiences |
| Data Privacy Concerns                  | Platforms track and sell user data    |
| Cyberbullying & Online Harassment      | Trolling and digital abuse            |
| Mental Health Issues                   | Social media addiction, anxiety       |
| Echo Chambers & Political Polarization | Algorithms reinforce biases           |

- Example: Facebook faced criticism for spreading misinformation during elections, influencing public opinion.

## V. Summary Table: Traditional vs. Social Networking Communication

| Aspect               | Traditional Communication           | Social Networking Communication    |
|----------------------|-------------------------------------|------------------------------------|
| Speed                | Slow (letters, phone calls)         | Instant messaging, live videos     |
| Interactivity        | One-way (TV, newspapers)            | Two-way (comments, shares, likes)  |
| Reach                | Limited audience                    | Global, viral content              |
| Content Control      | Professional editors filter content | User-generated, unfiltered content |
| Business & Marketing | Print & TV ads                      | AI-driven social media marketing   |

- Future: AI-driven platforms will make content more immersive, personalized, and decentralized.

## VI. Conclusion: The Growing Power of Social Networking

- Social networking has revolutionized how people communicate, do business, and consume media.
- AI, blockchain, and VR will further transform social media, making it more immersive and privacy-focused.
- The future of social networking will balance innovation with ethical concerns like privacy, misinformation, and mental health.

## The Future of Social Networking – AI, Web3, VR, and Ethical Challenges

Social networking is evolving with **Artificial Intelligence (AI)**, **Web3**, **Virtual Reality (VR)**, and **decentralized platforms** transforming how people interact online.

This section explores **emerging trends, technological advancements, ethical concerns, and the future of social networking.**

### I. AI & Automation in Social Networking

AI is revolutionizing content recommendation, security, and interaction in social media.

#### AI-Powered Features in Social Networking:

| AI Technology                         | Function in Social Media                             | Example                          |
|---------------------------------------|--|----------------------------------|
| AI-Based Content Curation             | Recommends posts, videos, ads based on user behavior | YouTube, TikTok algorithms       |
| Chatbots & AI Virtual Assistants      | Automates customer service, generates replies        | Facebook Messenger bots          |
| AI-Generated Influencers              | Virtual influencers replacing real people            | Lil Miquela (AI Instagram model) |
| Deepfake & AI Video Editing           | AI-powered video creation & manipulation             | Deepfake political videos        |
| AI Moderation & Hate Speech Detection | Identifies & removes harmful content                 | Twitter AI detecting hate speech |



- **Future Trend: AI will create hyper-personalized social media experiences, but deepfake threats will increase.**

## II. Web3 & Decentralized Social Networks

Web3 introduces blockchain-based social networking, removing corporate control over data.

How Web3 is Reshaping Social Networking:

| Web3 Feature                     | Impact on Social Media             | Example                               |
|----------------------------------|------------------------------------|---------------------------------------|
| Decentralized Social Platforms   | No single company owns the network | Mastodon, Lens Protocol               |
| NFT-Based Digital Identity       | Users own & trade digital assets   | Twitter NFT profile pictures          |
| Smart Contracts for Monetization | Creators earn directly from users  | Blockchain-based Patreon alternatives |
| Censorship-Resistant Platforms   | No government or corporate control | Truth Social, Minds.com               |
| User-Controlled Data & Privacy   | No ad tracking or surveillance     | Brave browser's private ads           |

- **Future Trend: Web3 will empower users to own content, but it may also create unregulated spaces for misinformation.**

## III. Virtual Reality (VR) & Metaverse Social Networking

Social networking is expanding into the metaverse, enabling immersive virtual interactions.

How VR & Metaverse Will Change Social Media:

| Technology                         | Future Application in Social Networking           | Example                         |
|------------------------------------|---|---------------------------------|
| VR-Based Social Media              | Users meet in virtual worlds instead of chatrooms | Meta's Horizon Worlds           |
| AI-Powered Virtual Avatars         | Users interact via realistic 3D avatars           | Snapchat Bitmoji, Meta Avatars  |
| Augmented Reality (AR) Filters     | Enhances user-generated content with AR           | Instagram & Snapchat AR filters |
| Metaverse Concerts & Events        | Brands & influencers host virtual events          | Travis Scott's Fortnite concert |
| Virtual Workspaces & Collaboration | Social networking for remote work                 | Microsoft Mesh, Meta Workrooms  |

- **Future Trend: Metaverse-based social media will blend gaming, networking, and digital economy into one immersive space.**

## IV. Ethical Challenges in Future Social Networking

Despite innovation, social networking faces ethical and security concerns.

Major Ethical Issues in Social Networking:

| Issue                            | Impact   | Example                                    |
|----------------------------------|--|--|
| AI Bias & Algorithm Manipulation | AI favors specific viewpoints, leading to misinformation | Facebook's political news bias controversy |
| Deepfake & Fake News             | AI-generated videos & fake profiles mislead audiences    | Deepfake celebrity videos on TikTok        |

|                                     |   |                                      |
|-------------------------------------|---|--------------------------------------|
| <b>User Data Privacy Violations</b> | Companies track & sell user data for ads            | Cambridge Analytica data scandal     |
| <b>Social Media Addiction</b>       | Dopamine-driven algorithms keep users online longer | TikTok's endless scrolling mechanism |
| <b>Censorship vs. Free Speech</b>   | Governments & platforms control online narratives   | Twitter bans political figures       |

- **Solution:** Stricter AI regulations, blockchain-based content verification, and user-controlled privacy settings.

## V. The Future of Monetization in Social Networking

Future social media platforms will offer more user-driven monetization methods.

**Upcoming Business Models in Social Networking:**

| Model                                     | Description                                     | Example                          |
|---|---|----------------------------------|
| <b>AI-Driven Personalized Ads</b>         | AI targets ads based on user behavior           | Google & Facebook AI advertising |
| <b>Subscription-Based Social Networks</b> | Paid access to exclusive content                | Twitter Blue, Discord Nitro      |
| <b>NFT-Based Social Media Economy</b>     | Users buy & sell digital assets                 | NFT profile pictures on Twitter  |
| <b>Metaverse-Based Virtual Economy</b>    | Users earn through virtual real estate & goods  | Decentraland, The Sandbox        |
| <b>Crowdfunding &amp; Creator Economy</b> | Direct support for independent content creators | Patreon, Ko-fi, OnlyFans         |

- **Future Trend:** AI and blockchain will create decentralized creator-driven economies, reducing reliance on traditional ad revenue.

## VI. Summary Table: Traditional vs. Future Social Networking

| Aspect                    | Traditional Social Media                        | Future Social Networking (AI & Web3)                |
|---------------------------|---|---|
| <b>Content Control</b>    | Corporate-owned platforms (Facebook, Instagram) | Decentralized user-owned platforms (Mastodon, Lens) |
| <b>Data Privacy</b>       | User data is tracked for targeted ads           | Blockchain-based private networking                 |
| <b>Interaction Format</b> | Text, image, video posts                        | VR-based immersive communication                    |
| <b>Monetization</b>       | Ad-driven revenue                               | Direct creator economy (NFTs, smart contracts)      |
| <b>Ethical Concerns</b>   | Misinformation, addiction, surveillance         | AI-driven content verification, digital ownership   |

- **Future:** AI-driven hyper-personalized platforms, metaverse-based networking, and decentralized social media will dominate.

## VII. Conclusion: The Next Generation of Social Networking

- AI, Web3, and VR will redefine social media, making it more immersive and decentralized.
- Data privacy and misinformation challenges will require strict AI governance.
- Future monetization will shift towards creator-driven economies, reducing reliance on ads.

## Economics and Commerce of Web-Enabled Media

### Introduction to Web-Enabled Media – Definition, Structure & Revenue Models

The **economics of web-enabled media** revolves around **digital advertising, subscription services, influencer marketing, and blockchain-based monetization.**

This section explores **the fundamentals of web-enabled media, its economic structure, and major revenue models.**

#### I. What is Web-Enabled Media?

**Web-Enabled Media = Any digital media that operates using the internet, including news websites, social media, OTT platforms, e-commerce media, and blogs.**

##### Key Features of Web-Enabled Media:

- **Interactivity & User Engagement** – Likes, comments, live chats.
- **Global Reach & Instant Accessibility** – Available 24/7, no geographical restrictions.
- **AI-Driven Personalization** – Algorithms suggest content based on user preferences.
- **Multiple Revenue Streams** – Ads, subscriptions, affiliate marketing, and NFTs.
- **Decentralized & User-Generated Content** – Blogs, YouTube, TikTok, Web3-based platforms.
- **Example: Netflix (OTT streaming), YouTube (video-sharing), Substack (paid newsletters), and Medium (blogging platform) are part of web-enabled media.**

#### II. Structure of Web-Enabled Media Economics

**Web-enabled media operates on a mix of traditional business models and digital-first strategies.**

##### Key Stakeholders in Web Media Economics:

| Stakeholder                | Role in the Digital Economy                                | Example                           |
|----------------------------|--|-----------------------------------|
| Content Creators           | Generate and monetize digital content                      | YouTubers, bloggers, podcasters   |
| Advertisers & Brands       | Use digital ads & influencer marketing for promotions      | Google Ads, Instagram promotions  |
| Tech Companies & Platforms | Provide infrastructure & algorithm-driven content curation | Facebook, Twitter, TikTok         |
| Consumers & Subscribers    | Engage with, share, and fund content                       | Netflix users, Patreon supporters |
| Regulatory Bodies          | Ensure fair competition, prevent data misuse               | GDPR, IT Rules 2023               |

- **Future: AI-driven platforms will dominate content curation and monetization, making digital media more personalized.**

#### III. Major Revenue Models in Web-Enabled Media

**How do web-enabled media platforms make money?**

##### 1. Advertising-Based Revenue Model

- **Pay-Per-Click (PPC) Ads** – Platforms earn based on ad clicks.
- **AI-Driven Programmatic Ads** – Automated real-time ad bidding (Google Ads, Facebook Ads).
- **Native Advertising** – Sponsored articles and product placements (BuzzFeed, Forbes).
- **Example: YouTube earns billions from AI-driven targeted ads on videos.**

##### 2. Subscription & Paywall Model

- **Paid Access to Content** – Premium content behind a paywall (The New York Times, Netflix).
- **Freemium Model** – Basic free access with premium upgrades (Spotify, YouTube Premium).
- **Example: The Hindu e-paper offers exclusive content for subscribers.**

### 3. Affiliate & Influencer Marketing

- **Earnings via Referral Links** – Bloggers & influencers earn commissions (Amazon Affiliate, Flipkart Affiliate).
- **Brand Collaborations** – Sponsored content on social media (Instagram, TikTok influencers).
- **Example: Instagram influencers earn through product promotions & paid partnerships.**

### 4. Crowdfunding & Creator Economy

- **Direct Funding from Audience** – Users donate or subscribe (Patreon, Ko-fi).
- **NFT-Based Monetization** – Digital ownership of exclusive content.
- **Example: News laundry funds independent journalism through a subscriber-based model.**

### 5. Blockchain & Web3-Based Monetization

- **Decentralized Content Ownership** – Creators control earnings without middlemen.
- **Micropayments for Content** – Pay-per-article model (Brave Browser).
- **Example: Lens Protocol enables decentralized social networking with blockchain-based payments.**

## IV. Challenges in the Economics of Web-Enabled Media

Despite rapid growth, digital media faces economic and ethical challenges.

| Challenge                                | Impact on Web Media   | Possible Solution                                  |
|--|---|--|
| <b>Ad Revenue Dependency</b>             | Media platforms rely heavily on ads, reducing content quality | Hybrid models (ads + subscriptions)                |
| <b>Data Privacy &amp; AI Tracking</b>    | AI-driven targeted ads raise ethical concerns                 | Stricter data protection laws (GDPR)               |
| <b>Subscription Fatigue</b>              | Too many paid platforms lead to cancellations                 | Bundled subscriptions (Apple One, YouTube Premium) |
| <b>Fake News &amp; Deepfakes</b>         | AI-generated misinformation spreads rapidly                   | AI-based fact-checking & blockchain verification   |
| <b>Content Piracy &amp; Revenue Loss</b> | Illegal downloads reduce profits for content creators         | Blockchain-backed digital rights management        |

- **Example: Facebook & Google face global scrutiny for data privacy violations in ad targeting.**

## V. Summary Table: Traditional vs. Web-Enabled Media Economics

| Aspect                      | Traditional Media (Print & TV)       | Web-Enabled Media (Digital & AI-Driven)     |
|-----------------------------|--------------------------------------|---|
| <b>Revenue Model</b>        | Ad-based, print subscriptions        | Ads, paywalls, influencer marketing         |
| <b>User Engagement</b>      | One-way communication                | Interactive, AI-personalized content        |
| <b>Content Distribution</b> | TV, newspapers, radio                | Websites, apps, social media                |
| <b>Monetization Speed</b>   | Slower (subscription-based)          | Instant (ads, affiliate marketing, NFTs)    |
| <b>Regulatory Control</b>   | Government-controlled media policies | Complex global regulations (GDPR, IT Rules) |

- **Future: AI-driven hyper-personalization and blockchain-based digital ownership will dominate web-enabled media.**